

## The 16 MYP Key Concepts

One Key Concept per unit — the Rule of One. Review the full set before defaulting to the obvious choice.  
Companion to Chapter 4 of the Unit Planning Series.

|             |                     |               |                     |
|-------------|---------------------|---------------|---------------------|
| Aesthetics  | Change              | Communication | Communities         |
|             |                     |               |                     |
| Connections | Creativity          | Culture       | Development         |
|             |                     |               |                     |
| Form        | Global Interactions | Identity      | Logic               |
|             |                     |               |                     |
| Perspective | Relationships       | Systems       | Time, Place & Space |
|             |                     |               |                     |

### USE THIS MAP

- ☐ Apply the **Rule of One** — select one Key Concept for a sharp interdisciplinary focus, then pair it with 1–3 Related Concepts for disciplinary depth.
- ☐ Treat the concept as a **thinking tool, not decoration** — it must actively shape your questions, discussion, and assessment, not just sit as a label on the planner.
- ☐ Aim for **synergistic thinking** — the interplay between factual content and the concept is what produces deeper retention and transfer, not the concept alone.
- ☐ Don't limit yourself to your own subject group's contributed concepts — any of the 16 can anchor a unit in any subject.